## NAME

Locale::Constants - constants for Locale codes

## SYNOPSIS

```
use Locale::Constants;


$codeset = LOCALE_CODE_ALPHA_2;
```

## DESCRIPTION

**Locale::Constants** defines symbols which are used in the four modules from the Locale-Codes distribution:

```
Locale::Language
Locale::Country
Locale::Currency
Locale::Script
```

**Note:** at the moment only Locale::Country and Locale::Script support more than one code set.

The symbols defined are used to specify which codes you want to be used:

```
LOCALE_CODE_ALPHA_2
LOCALE_CODE_ALPHA_3
LOCALE_CODE_NUMERIC
```

You shouldn't have to `use` this module directly yourself - it is used by the three Locale modules, which in turn export the symbols.

## KNOWN BUGS AND LIMITATIONS

None at the moment.

## SEE ALSO

Locale::Language

Codes for identification of languages.

Locale::Country

Codes for identification of countries.

Locale::Script

Codes for identification of scripts.

Locale::Currency

Codes for identification of currencies and funds.

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## COPYRIGHT

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